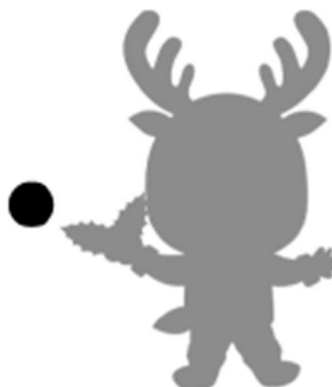
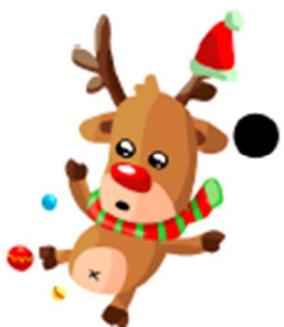


Połącz postacie z ich cieniami.



Wytnij elementy i ułóż obrazek.

